

GAME &

NATIONAL YOUTH SCIENCE DAY

Join us for Game Changers



Gain Skills In:

Computational Thinking | Programming | Computer Software Design

Game Changers Activities:

- ⇒ **Pitch Your Passion:** a computer-based activity that introduces CS First and Scratch
- ⇒ Hack Your Harvest: a series of puzzle activities that introduce concepts of automation and efficiency
- ⇒ Program Your Playground: using the game of tag, youth will understand the concepts of pattern recognition and abstractions

Open to youth in grades 6-8.

Youth in grades 9-12 can attend as teen teachers but will need to attend a 1-hour training (date TBD). Space is limited! All youth (grades 6-12) must register by October 28: https://beav.es/ZBB

Questions? Contact Alice.Phillips@oregonstate.edu



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