| Obstacle | Description of Fault(s)* | \# of Faults |
| :---: | :---: | :---: |
| Example | Broke gait, moved pole with wheel | 2 |
| From Start thru 1 |  |  |
| From 1 thru 2 |  |  |
| From 2 thru 3 |  |  |
| From 3 thru 4 |  |  |
| From 4 thru 5 |  |  |
| From 5 thru 6 |  |  |
| From 6 thru 7 |  |  |
| From 7 thru 8 |  |  |
| From 8 thru Finish |  |  |
|  | Total Faults | X 5 points |
|  | Maximum 80 points possible. (Subtract 5 points for each fault) = Total Obstacle Points | $80$ $\qquad$ |
| Driver | Driver/Reinsmanship/Overall Smoothness Points <br> (Award a maximum of 20 Points) | POINTS |
|  | FINAL SCORE/TOTAL POINTS (Obstacle points plus Driver points) |  |
| Judge's Initials |  | Placing |

*Faults are first and second refusal, displacing any marker, hoof or wheel outside marker, breaking gait.

Elimination occurs upon the third cumulative refusal, any type of outside assistance, showing the horse an obstacle or taking an obstacle out of order (off course).

100 Points is a perfect score. 80 points for a fault-free obstacle performance and 20 points for reinsmanship and overall smoothness of the performance. 5 points are subtracted from 80 for each obstacle fault and the resulting number is added to a possible maximum reinsmanship score of 20 points.

Example: A driver incurs 3 obstacle faults and a reinsmanship score of 13. The 3 faults (at 5 points each for a total deduction of 15 points) are deducted from 80 possible points in the upper portion of the scoresheet, resulting in Total Obstacle Points of 65. Add the 13 earned reinsmanship points to yield a final score of 78.

