

# Focus on Photography

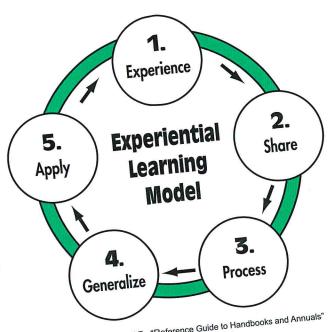
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# Notes to the Project Helper

This 4-H project book is designed for youth to explore and complete under the guidance of a project helper. This can be a parent, relative, project leader, friend, or knowledgeable a parent, relative, project leader, friend, or knowledgeable adult. The duties of this individual begin with helping the child create and carry out a project plan. This is followed by child create and carry out a project plan. This is followed by helping the child Focus on each activity in his/her project helping the child Focus on each activity in his/her project plan, providing Support and Feedback for the learning taking place and conducting Debriefing sessions to determine what was done well, what could have been done differently, and where to go from here.

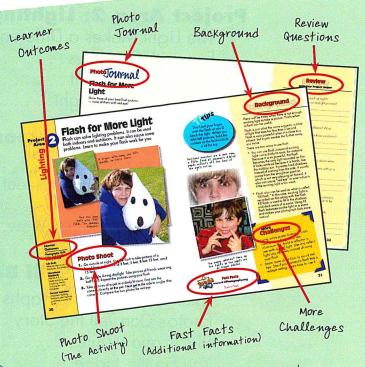
The information and activities contained in this book are arranged in a unique, experiential fashion (see model). In this way, youth are introduced to a particular practice, In this way, youth are introduced to a particular practice, In this way, youth are introduced to a particular practice, In this way, youth are introduced to a particular practice, In this way, youth are introduced to a particular practice, In this way, youth are results from the activity are then Shoot (1) Experience. The results from the activity are then shoot (1) Experience. The results from the activity are then Shoot (1) Experience. The results from the activity are then Shoot (1) Experience and (2) Share what they did with their take the opportunity to (2) Share



Pfeiffer, J.W., & Jones, J.E., "Reference Guide to Handbooks and Annuals" @ 1983 John Wiley & Sons, Inc.
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### **Project Helper Expectations**

- Review the Learner Outcomes (Photography Skill, Life Skill, Educational Standard and Success Indicator) on the lower left-hand side of each activity to understand the learning taking place. Each activity in this book is tied to a specific National Education Standard for Arts Education. See the inside back cover for a summary of these standards along with the goals and outcomes for this project.
  - Become familiar with the Background sections and Photo Shoot activities contained in this book. The background information is intended to enlighten the Project Helper as much as the learner. Stay ahead of the learner by trying out activities beforehand. When noted on an activity page, check out the Fast Facts information on the 4-H Photo Kids web page.
    - Begin the project by helping the learner establish his/her plan for the project. This is accomplished by reviewing and completing pages 3-7.
    - Conduct a debriefing session allowing the learner to answer Review Questions and share results. This will improve their understanding about what was learned from an experiential perspective and the particular life skill and photography skill that were practiced.
    - Use the Photo Journal as a discussion tool to help the learner celebrate what was done well and to see what could be done differently. Allow them to become better at assessing their own work.



 Date and initial the activities that have been completed on page 4 of their project plan.



## **Project Planning Guide**

This beginning level project is designed for youth with no prior experience in photography. It can be completed as a stand-alone project or in connection with another 4-H area of interest.

Check your county's project and record-keeping guidelines (if any) for additional requirements. This is especially important if you want to participate in county project judging or prepare an exhibit for competition. (See page 72 for details.) This project may be repeated if you select activities that were not satisfactorily completed or attempted in previous years. The More Challenges activities, which are optional, are a good source of additional activities if you choose to repeat this project. They may also inspire you to take a companion project or plan a self determined project on such topics as scrapbooking or photo editing.

Take Note

You will need access to a film-based or digital camera to complete this project.



Need some help getting started?

Ask an adult or older youth photographer for ideas.

#### **Your Project Guidelines**

Complete the Planning Section of this Guide (Steps 1-4, pages 4-7).

Explore each of the four Project Areas (Equipment, Lighting, Composition, and Skill Building) by completing all of the Photo Shoot activities in each area, along with the Photo Journal and Review sections.

As you complete your Photo Journal and Review Question pages, remember that they should reflect your best attempts to accomplish the activities. You can use the space any way you like, including layering your photos to fit in the space provided.

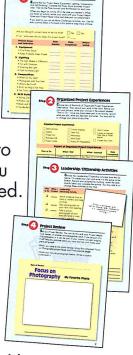
Take Note If you would rather spread out your photos, you can remove the perforated pages in this book and put them into a three-ring binder. Add pages of your own or use the extra color-patterned pages after page 73.

Step 2 Take part in at least two Organized Project Experiences.

Step 6 Become involved in at least two Leadership/Citizenship Activities.

**Step** Take part in a Project Review.

Optional: More Challenges activities and the online Fast Facts are optional.





#### **Project Areas and Activities**

Explore the four Project Areas (Equipment, Lighting, Composition, and Skill Building). Complete the Photo Shoot activities in each area. Then do the Photo Journal (and the Review) for each one.

When you begin an activity, fill in the date you started it. When you finish an activity, review your work with your Project Helper. Have your Project Helper initial and date your accomplishment.

If you want to, you can do More Challenges activities, too. Use the extra journal sheets in the back of this book to keep track of those.

Are you taking this project book for the first time? Yes No  If "no," what year did you begin this project book? 20					
Project Areas and Activities	Date Started	Date Completed	Helper Initial		
1. Equipment					
• First Photo Shoot					
<ul> <li>Keep It Steady, Keep It Level</li> </ul>					
2. Lighting					
The Light Makes a Difference					
• Fun with Shadows					
Directing the Light					
Flash for More Light					
3. Composition					
• What Do You See?					
<ul> <li>Photograph with Your Feet</li> </ul>					
• What's the Point?					
<ul> <li>Bird's (or Bug's) Eye View</li> </ul>					
Hat Tricks and Magic					
4. Skill Building					
Taking Great Photographs					
Photos Can Tell the Story					
Black and White					
You Be the Judge					



#### **Organized Project Experiences**

Choose two of the kinds of Organized Project Experiences listed below. Then record your work in the chart. Before you start your project, write your choices in the column labeled "Plan to Do." Once you have taken part in an activity, record what you did, what you learned, and when. You may add to or change your plans at any time.

Organized Project Experiences					
Demonstratio Speech Project Tour Illustrated Tal Project Exhib	Field Trip Workshop  Mall Show	Create an In Web Site on Album Create You	nternet Photo		
Re	eport of Organized Pr	oject Experiences			
Plan to Do	What I Did	What I Learned	Date Completed		
(Example) Demonstration	Showed club members how to create trick photography.	How fun it is to teach others about trick photography.	5/28		



#### **Leadership/Citizenship Activities**

Choose two Leadership/Citizenship activities from the list below, or create your own and write it in the space at the bottom. Record your progress by marking down the date (month/year) you complete the activity. You may add to or change these activities at any time.

Plan to Do		Leadership/ Citizenship Activity				
		Teach someone how to load a camera and take pictures.  Take photographs at your next club meeting.  Take a group photograph of your club and give a copy to each member.  Photograph your club's				
		activities for the year and make an album or a display to share.  Help another member prepare for his or her photography project judging.				
		Volunteer to take photos for one of your other activities, such as your school, sports team, band, or choir.  Visit the local library and ask a librarian to help you find				
		good books on photography. Display the books at a club meeting. Make a list of them for members to take home.  Help someone in your community organize his or her old photographs. Help them write down information about what the photographs show.				
Plan your own activities here:						
0						



#### **Project Review**

Set up a Project Review. You can do this with your Project Helper, Club Leader, or another knowledgeable adult. It can be part of a club evaluation or it can be part of your county's project judging. It will help you evaluate what you have learned and assess your personal growth.

When you come to the photo review, bring this completed Focus on Photography project book and Photo Journal pages.

Attach your favorite photograph below. Write a caption underneath it.

**Date of Review** Focus on Photography **My Favorite Photo** 

#### Introduction

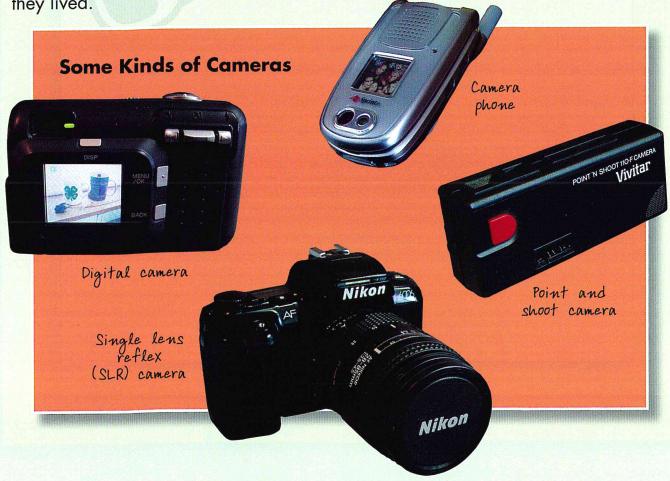
Photography can seem like magic. In the blink of an eye, you can record what you're looking at. Imagine how amazing this must have been to the first people who used cameras!

Do you have any idea how long photoraphy has been around? It's almost 200 years old! At first, though, few people took photographs. The equipment was heavy and hard to handle.

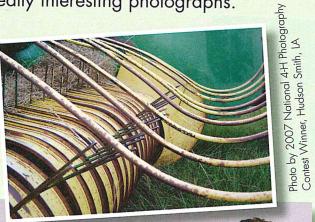
That changed when George Eastman invented paper roll film and the Kodak Brownie camera. It was small and lightweight and cost only a dollar. Suddenly everybody started taking pictures of their families, their communities, and the places they lived.

Archive Photo

Photography has changed a lot through the years. Some cameras are small enough to fit in a pocket. We have color film as well as black and white film. We have computerized cameras that don't use film at all.



Another important change is that photography is now accepted as a form of art. In the beginning, some people said photos couldn't be art because it was so easy to take a photograph. Today, however, people know that it takes a lot of talent and practice to create really interesting photographs.





What is the difference between a snapshot and a work of art? You will explore that question in this book. You will also learn how to create strong compositions and make sure your lighting is right. You will learn how to take shots of moving things and night-time scenes. You will learn how to find interesting things to photograph.

So grab a camera. Get ready to take an exciting journey—one that you can enjoy for many years!

#### **Before You Start**

The better you get to know your camera, the better prepared you will be to take great pictures!

Cameras come in many shapes and sizes, but there are two basic kinds. Some record images on light-sensitive film. Some record digital images on memory cards. Both kinds (film and digital) are available in "point-and-shoot" models, as SLRs, (single lens reflex camera) and with or without video screens.

Someone in your family may have a camera you can use, or maybe you can buy a disposable one. Many grocery stores sell them. If you have a film camera, you may also need to buy film. Your project helper can help you decide which kind you need.

Study how your camera works. Read the owner's manual. Get tips from someone who knows about that kind of camera. Find out what your camera can and cannot do.

For example, a point-and-shoot camera has a "fixed focus" lens. That means it's hard to take sharp pictures of things that are very close or very far away. An SLR camera is more complicated, but you can change its focus. A digital camera lets you see your pictures right away, but it can use up batteries quickly. Other features to look for include lens types, exposure controls, camera flash and image resolution.

This symbol tells you how to find more information at the 4-H Photo Kids Project Online site, www.4-HPhotography.org.

Check it out!

www.4-HPhotography.org

# 

# **First Photo Shoot**

One of the best ways to learn is to do. Start exploring your camera. Do you have a film camera or a digital camera? Get to know your camera and its parts. Then start taking pictures.



A film camera captures light on film. A digital camera captures light on a memory card.

#### **Photo Shoot**

1.	See	how	many	of t	these	parts	your	camera	has.	
						and the same				1000

Body Lens	Shutter [	Release button
On/off button	Viewfinder	☐ Video screen
Built-in flash	Battery compa	rtment

2. Get your camera ready to take pictures. Does it need film? What kind? Or does it use a memory card? See your manual and check with your Project Helper. Is there room on the

memory card for the photos you will take? Are the batteries still charged or will you need new ones?

**3.** Hold your camera with two hands.

- Look through the viewfinder. Keep both eyes open.
- Find the release button, the one that takes the photo. Point your camera at something interesting and push the button gently.
- When you take a wide shot, it's called a landscape view. If you turn your camera on its side and take a tall photo, it's called a portrait view. Take a landscape and a portrait photo.
- Move closer to your main subject and take a picture.
- Now step farther away and take a photo. Continue to walk farther away, taking a photo every few steps. How do the photos change?
- Take lots of pictures. Have them developed, if necessary, and printed. Then study them.

#### Learner Outcomes

Photography Skill: Getting to know your camera

#### Life Skill:

Acquiring and evaluating information—Obtains information and validates outcomes

#### Educational Standard:

NA-VA.K-4.2— Using Knowledge of Structures and Functions

Success Indicator: Identifies basic camera parts and takes first pictures

# H. ALM D.

Practice putting your thumb and fingers in the proper position.





The steadier you hold the camera, the sharper your picture will be.

Photo by Nicole Cummings, 4-H Youth Photographer

#### **Background**

To take a photo, you let light into your camera. You won't get a picture, though, unless the light falls on something that can record it. Make sure you have film or a memory card in your camera before you begin shooting. There is nothing worse than taking a great picture and then discovering that you forgot to load your camera or that your memory card is full.

Sometimes you can have film in your camera and still not get a picture. If you don't load your film carefully, it may not go through the camera. Be careful about how you take it out, too. If you don't know how your camera works, you could end up ruining your pictures. Ask someone for help the first time.

After you take out your film or memory card, get your photos printed. People who have the right equipment can print them at home. Many people go to a drug store or photo developer. Ask your Project Helper to help you find a good place.

When you get your photos back, put the negatives in a safe place. Make a backup copy on a computer or on a CD if you have digital photos. Label things so you can find them easily. Write down information about them (my house, kittens) and the date.

#### More Challenges

- Find diagrams of a film camera and a digital camera. Compare their parts. How are they the same? How are they different?
- How big is the "world's largest camera"? How little is the "world's smallest camera"? What are they used for?

# PhotoTournal **First Photo Shoot**

Display five of your photos—with your notes on ways to improve each photo.

Need more room for your photos?

Just move these pages into a three-ring binder. Add pages of your own or use the extra color-patterned pages from the back of this book.



#### Share what you did

- What did you learn about your camera?
- Where did you take photos?

#### **Process**

- What did you like best about taking pictures?
- What was the hardest thing about taking photographs?

#### Generalize

 What do you need to do to make sure your equipment works well? To protect it from being damaged or lost?

#### Apply

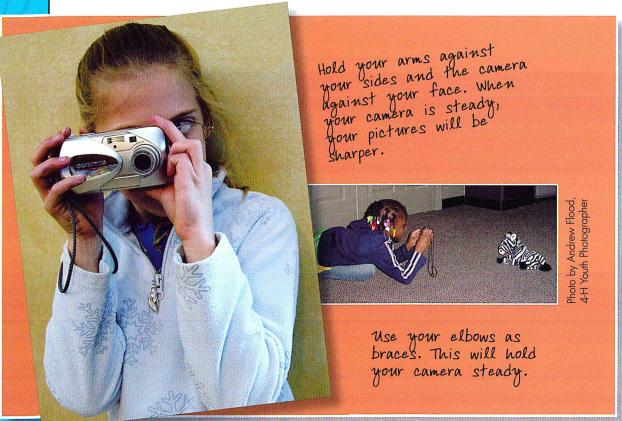
- When you take lots of pictures, it can be hard to remember who was in the photos, where you took them, and other important things. What are some easy ways to keep track of that information? Which one will you use?
- In what other hobbies or jobs is it important to check your equipment before you use it?



# Project Area

# Keep It Steady, Keep It Level

What can you do to get sharp pictures? Practice some ways to keep the camera steady and level.



#### Learner Outcomes

Photography Skill: Using tripods and bracing to keep the camera steady and level

**Life Skill:**Reasoning—Applies reasoning skills to solve problems

Educational
Standard:
NA-VA.K-4.1—
Understanding and
Applying Media,
Techniques, and
Processes

Success Indicator: Practices different holding techniques to improve results

#### **Photo Shoot**

Take photos of objects that do not move. Find a bicycle, a garden, or some stuffed animals.

- 1. Hold the camera in landscape mode using both hands. Find a horizontal line in your scene. Is it parallel with the top or bottom of your viewfinder? If not, move your camera so the picture is level.
- 2. Now make sure the camera doesn't move when you take your picture. This is especially important when there isn't a lot of light. Use one of the techniques on page 15. Or use a table, the top of a low wall, or the hood of a parked car. Use the method described above to make sure your camera is level.
- **3.** Find other braces (fence, tree, side of building, or garage). Brace yourself and your camera and squeeze the shutter button gently.

# rips

### How to Know Your Dominant Eye

Did you know that one of your eyes is more powerful than the other? To find it, point your finger at a distant object. Don't move your finger or your head. Close one eye and note how much your finger shifts to the left or to the right. Now, open that eye and close the other. Again note the shift. With which eye did your finger move the least? That's your dominant eye. Why is that important to know? Because when you take photos, you want to keep both eyes open but use your dominant eye to look through the viewfinder.



This is a nice portrait, but it's a little blurry. The camera moved.

A steady camera will produce sharper results.

### Background

To take a photo, you let light into your camera. You won't get a picture, though, unless the light falls on something that can record it. Make sure you have film or a memory card in your camera before you begin shooting. There is nothing more frustrating than trying to take a great photo and discovering that you forgot to load your camera with film or that your memory card is full.

If you don't load your film properly, or are careless when you take your exposed film out of the camera, you might not get pictures either. So, ask your helper for advice when you load and unload film in your camera for the first time.

When you've captured images on film or on a memory card, you're ready to process the film or download the digital images so you can print them. If you have the right equipment, you can print them at home. Most people go to a photo developer or printer at a drug store, department store, or camera store. Ask your helper to help you find a good place.

When you get your photos back, put the negatives in a safe place. Remember to label the envelope with the subject and the date that you took the photos. If you have digital photos, make a backup copy on a computer or on a disc. Label your files so you can find them again when you want them.

## More Challenges

Take two pictures of a friend, one using the wide "landscape" position and one using the tall "portrait" one. Compare. Which works better?

Take a level picture of a tall tree. Now tilt the camera more and more as you take several pictures. It will look like the tree is "tipping." Ask friends how that makes them feel.

# Photo Mynal Keep it Steady,

## Keep it Steady, Keep it Level

Display six of your best photos, showing "right and wrong" ways to use your camera.

- Photos 1 and 2: The camera is held steady and the camera is not held steady.
- 2. Photos 3 and 4: The camera is level and the camera is not level.
- 3. Photos 5 and 6: Comparing "landscape" view and a "portrait" view.